

Prashnotree (The Business Quiz)

Round 1

The very 1st round will be an elimination round. Where in teams will face Rapid fire.

Each team will be asked with 10 questions simultaneously. The higher the score, more are your chances to be selected for the next round. Top 5 teams will be selected.

Round 2

Top 5 teams will contest in the next stage quiz rounds which will have general audio-Visual round.

Each team will be given a chance to answer.

25 Questions will be displayed. Top 3 teams with higher score will qualify.

Round 3

The final round will be played with top 3 teams. The questions will be asked based on general knowledge, business awareness, etc....

1 team with highest score will win.

Rules:

- This is a quiz to both UG & PG students
- A team consists of maximum?
- Team members need to be / need not to be from the same institute?
- Any number of team can participate from a single institute?
- Spot registrations or online registrations?

Note: Any changes in the event are up to the discretion of the organizer.

Cordinators

Sangram - 8249752167

Jai Prakash - 9729262327

Orator Club (Extempore)

Rules & Regulations –

1. The speech is intended to reveal a competitor's ability to develop a point of view on a general topic and to deliver an impromptu speech within limited preparation time.
2. The topic shall be given on the spot by the judges.
3. The judges shall give topics prior to the start of the competition related to the theme.
4. The contestants shall be given two (2) minutes to prepare and three (3) minutes to deliver.
5. Participants will not be allowed to take any paper or material with him/her during the speech.
6. Paper will be provided to make notes about the topic, but they will not be allowed to carry them for the speech.
7. The contestants are not allowed to have any gadgets.
8. There will be a 1-point deduction for every 30-second overtime from the respective judges' total score before determining the rank of the contestants.
9. The style of the delivery shall be conversational, oratorical or a combination of both.
10. Judges will be looking for clarity of thought, logical organization, and sincerity.
11. Dramatic style is considered disqualified.
12. Use of sound effects, microphones and props is disallowed.
13. CRITERIA FOR JUDGING

Content, clear organization- 35%

Delivery - 35%

Pronunciation, enunciation, and diction - 20%

Stage Presence (eye contact, poise, personality)- 10%

TOTAL - 100%

Note- In the case of a tie the winner will be decided by the panel of judges by the mutual decision.

Cordinators-

Sai Bhaskar Reddy - 8762551662

ayushi

Ad mania

Round 1: Print Ad. Round

Participants must come with a single Print Ad. That can be display to the judges with a single poster (A single word file/PPT/Paint of their choice) & **2 minutes** will be given to them to present the Print-Ad based on which they will be selected for the next round.

- Participants Can select any innovative product / service of their choice, for e.g., Fashion Accessories (Comb, Goggles, Bracelet, Cap etc.), Online Portals, Gadgets, Automobiles, etc.
- Judge's decision is final in screening the students for the second round.

Round 2: Instant Ad. Round

- Selected participants will be given a product on the spot for creating an advertisement.
- Each participant will be given 20 minutes for preparation.
- Each will get Maximum 5 minutes to act& showcase their commercial.
- Can use related objects, jingles, taglines to enhance their performance.
- Participants will be evaluated based on ad-concept, creativity, ad-appeal, stage presence and entertainment Element.
- The Ads prepared must not contain obscene words and should not hurt the feelings of any culture, religion, caste, or society.
- The best two ads selected by the judge will get trophies and much more.

Cordinators-

Nipun - 8279935206

Yashwanth - 8500730040

Kala Darshan

Street Play

Break the barriers, raise your voices, and reach the people directly.

Taxila business school 'Kala Dharshan' invites the stage/theatre lovers for Nukkad Natak.

* Two entry per college.

* Time limit is 20-25 minutes. Negative points for exceeding the time limit.

* More than 6 members per team are allowed.

* Use of mics and make up is strictly not allowed.

* No props will be provided. Teams may use props but need to inform the event coordinator beforehand.

* Decision of the judges will be final and binding.

* Lighting of candles, match sticks and cigarette are strictly not allowed on stage.

* Participants will be judged on their costumes, formations, coordination, energy, and overall performance

Judgment Criteria: -

Creativity - 10 Marks

Humor - 10 Marks

Clarity of Message -10 Marks

Props- 05 Marks

Costume / Dressing - 05 Marks

Teamwork - 10 Marks

Total - 50 Mark

- Teams must rehearse / practice the play well in advance. No Time for rehearsal / Stage practice
- The language of the performance scripts should be English or Hindi.
- Any derivation or adaption from any original content should be mentioned in the synopsis.

Cordinators-

Parth Sharma - 6367434097

Saumya Shukla

The Glam Street

Everyone has his or her own style and this uniqueness is what gives style the charm. Even if the style is not the latest or the most flamboyant, the uniqueness will give it a great attraction. Gore Vidal emphasizes, “style is knowing who you are, what you want to say and not giving a damn “.

Rules and Regulations: -

1) No of rounds in total- 3

- 1st Round - Ramp walk
- 2nd Round - Introduction (45-60 sec)
- 3rd Round - Q&A (45-60 sec to answer)

2) Exceeding the time limit will lead to a reduction in the score.

3) Participants will get eliminated at every round.

4) Both the language's Hindi and English are allowed.

5) The winners will be titled as Mr. & Ms. Lamhe and 1st runner ups.

6) Dress code- western.

7) Judgement criteria.

- ☒ Walk
- ☒ Confidence
- ☒ Communication/Question handling
- ☒ Stage presentation

Note: - Any changes in the event are up to the organizer's discretion.

Event Co-Ordinator's

- Arvisha Sharma - 7082548689
- Mousumi Mandal

Laughing wings

Stand-Up Comedy

For all the young comedians out there, Taxila is providing a platform to tickle the audience with the best of your comic skills. Be the reason for all the giggles and laughs around and be the best of all.

Rules & Regulations: -

- It is an individual competition
- Participants must register themselves with due date
- Participants can choose their own topic.
- Time limit -
- Your material must be original, if found to be copied from another comic you will be disqualified from the event.
- Usage of abusive language is strictly prohibited.
- Participants will be judged based on content, fluency, spontaneity, presentation & sense of humor.
- No participant can point out any individual or religion in any way, and any dual meaning obscene content is strictly not allowed.
- Negative marking for exceeding time limit.
- Decision of the judges will be final and binding.

Cordinators-

Shekhar- 9097834273

Pandurang - 8928722201

The Golden Rackets

Rules and regulations: -

- A. Team of 2 is only allowed form every college (It can be mixed too).
- B. At the beginning of the game and when the score is even, the server serves from the right service court. When it is odd, the server serves from the left court.
- C. The serve must land on the other half of the ground.
- D. Only one Back service line instead of 2.
- E. The players do not change their respective service courts until they win a point when their side is serving.
- F. If players commit an error in the service court, Then the point will be awarded to opposite team.

Concept:

- 16 teams allowed every match to be elimination match
- 1 match of 12 points.
- Sides change after 6 points.

Cordinators -

Aman- 7425888959

Ritik - 7499049158

Siddhart - 9672166756

Dig it up

Guidelines of Ready, Set, Scavenge (Treasure Hunt)

There will be 10 teams playing the treasure hunt. If there are more than 10 teams, a preliminary round will take place to select the 10 participating teams.

- Each team can have up to 6 to 8 members.
- Teams will be eliminated in each successive round as follows:

Round 1	2 teams will be eliminated
Round 2	2 teams will be eliminated
Round 3	2 teams will be eliminated
Round 4	2 team will be eliminated
Round 5	Final

Mode of elimination: - 8/10 Teams who'll acquire first 2 clues will move to next round and same for successive rounds.

It is mandatory for the teams to perform the tasks in each round successfully before moving on to the next round. Teams can use any means available to them for solving the problems.

- The first team to reach the final treasure will be the winner.
- No same riddle Every team will have different riddles every time.
- Any team can hide other teams' clue if they find them but cannot read them.

Note: Any changes in the event are up to the discretion of the organizer.

Event Co-Ordinator's

- Amit Kumar - 7906473775
 - Deva Pratim Das - 8638870384
 - Ishant Jaiswal - 7860841868
 - Anand Kumar - 8340267115
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The Smooth Strikers

(Carrom Game)

Description - Ease comes not only from practice but also from concentration and goal for which you are ready so if you have the art of leaving someone behind then leave everyone behind and become famous in carrom with incredible LAMHE platform.

Rules and regulations-

- It's individual's game not a team game.
- 4 players for 1 board.
- A carrom board and 9 black pieces, 9 white pieces, 1 red piece and striker.
- White coin holds 20 points, Black coins holds 10 points, red points contain 50 points.
- The one who gets more points among the four players will qualify for the next round.

Note: Any changes in the event are up to the discretion of the organizer.

Event coordinator's-

1. Satyendra- 8651359026
2. Rupam - 9732309595

Table tennis

Rules and regulations:

1. Alternate serves every two points
2. Toss the ball straight up when serving
3. The serve can land anywhere
4. A serve that touches the net on the way over is a "let"
5. Volleys are not allowed
6. Touching the ball with your paddle hand is allowed
7. You may not touch the table with your non-paddle hand
8. An "edge" ball bouncing off the horizontal tabletop surface is good

Concept:

- 3 matches of 11 per set for the Qualifying matches
- 3 matches of 21 per set for semifinals and finals

Number of Participation: Individual

Cordinators -

Sanskar Tripathi - 8091803521

Subham - 7903131628

Guidelines of Gala Musicale:

1. Each performer will be given a time slot of 4 minutes for their performance.
2. Use of karaoke is allowed. Participants can perform with a single instrument only judgement shall be based on vocal performance.
3. Performance languages: - Hindi or Punjabi & English songs.
4. Exceeding time limits would lead to negative marking.
5. Performance need to be solo singing.
6. Participants must bring their own instruments if required.

Judgement Criteria:

- Voice quality
- Notes
- Pitch and lyrics
- Stage presentation

Number of participants: - 20

Cordinators -

Rameshwar - 8237338906

Nitish kumar - 8210951417

Sonia .

Guidelines of Hotshots (Futsal)

All that you need to know about Hotshots (Futsal) tournament.

Each team will have 3 active players (including the goalkeeper). The Maximum squad size allowed is 5 players

Rules:

- Matches will be of 2 halves of 7 minutes each for initial stages and 10 minutes each for finals. 2 minutes of a break will be taken after each half
- Extra time of 3 minutes will be played in case of a tie after full time. Penalties will follow if there is no result even after extra time
- Rolling substitutions are allowed.
- Kick-ins will be taken instead of throw-ins in case the ball goes out of the side-lines
- The keeper can only throw underarm when in possession
- The players are not allowed to hit the ball above the head height. No punts, no rough tackles, otherwise a free kick will be awarded to the opposing team
- Only interceptions, blocks and clean tackles are allowed
- At Free kicks and corners, the opposing team has to maintain a minimum of 5 yards away from the ball
- Penalty rule: Ball will be placed at the half line. Only Penalty kicker is allowed rest will be behind the ball
- Rules & schedules are subject to change in the spirit of the game and the final decision rests with the organizing team of Taxila business school

Note: Any changes in the event are up to the discretion of the organizer.

Event Coordinators:

- Aniket Dhumal - 9168215949
- Ankur - 7908164318

Guidelines of Dance till dawn (Dance Competition)

Description: Every day brings a chance for you to draw in a breath, kick off your shoes, and dance. At Lamhe 2021, we welcome dance troops to channel their inner creativity and leave the audience awestruck with their sassiest moves.

Rules:

- 1.The event comprises round? and only one member per team needs to register?
- 2.All dance forms are welcomed (like Bollywood, Hip-hop, Jazz, Classical, etc)
3. A team can have a minimum of 4 and a maximum of 10 members (including team members responsible for props, makeup, dress and other accessories)
4. Team need to carry their song in a Pen drive and shared with the coordinators before the event begins. Disobeying this rule will lead to disqualification of the team.
5. The time limit of the performance is 4-5 minutes. Exceeding the limit is not allowed.
6. Teams will be judged on their Choreography, Creativity, Costumes, Energy, Formation, Synchronization.
7. Usage of props is allowed and must be arranged by the teams
8. The decision of the judges will be final and binding. The organizing committee reserves the right to make changes to the rules, which will be informed to the registered team well before the submission deadline.

Note: Any changes in the event are up to the discretion of the organizer.

Event Coordinators

- Dishani – 8697818922
 - Pragati
 - Shaurya
-

Guidelines of Artful Dodgers (Dodgeball)

There are 4 balls, split into 2 even groups near the ends of the centerline. During the opening rush (when the game starts), you may only grab the balls to your right.

You are out if:

- 1) You step on or over a sideline or centerline.
- 2) A thrown live ball hits your body; and

- 3) You throw a live ball, and it is caught by an opponent
- 4). A thrown live ball can only hit out 1 player. Thrown balls that hit the ground, the wall, other balls, or other objects before hitting the opponent are considered dead balls and are ineligible to hit players out.
- 5). You may block a thrown ball by catching it. However, if you drop the live ball or if you fail to make a clean catch and the ball hits the ground or wall or any other object (as in the thrown ball still ends up hitting or grazing your body afterwards), you will be eliminated.
- 6). If you are out, line up on the side in the order you got out (think of it as being in an “resurrection” line). If your teammate catches a ball, the player at the start of your team’s “resurrection” line comes back into play (the teammate must be in the line at the time of the catch to be eligible to be brought back in).
- 7). You can only hold a ball for 10 seconds, post which, it will be considered dead. Dead balls need to be rolled over immediately to the other team.

CONCEPT- NO OF PLAYERS IN 1 TEAM 5 (2 substitute and 3 infield). There will be 2 substitute and 3 in field players out of a team of 5..... you can substitute the players at any moment.

Accessories required - 4 balls & 1 whistle

Timing will be 10 min per match..... 3 slots per game

Note: Any changes in the event are up to the discretion of the organizer.

Event Co-Ordinator’s

Yuvraj – 6377331817

Lalitha

Subhash- 9611246300

Abhishek

Guidelines of Chess (Armed Grobbery)

1. Standard chess rules will be followed Ena Passant rule not allowed
2. Each game shall be of 5 mins for each player
3. The player side will be decided before each match by an unbiased coin toss
4. In case of a draw, a blitz match of 3 mins shall ensue with the same rules as above
5. Odd participants of a round shall play with the organizer and can advance on winning
6. The last round shall be a round-robin event

Accessories: NA

Note: Any changes in the event are up to the discretion of the organizer.

Event Co-Ordinator's

Shreerang- 9892500458

Sakshi Kothari
