



SCAN TO REGISTER

TAXILA BUSINESS SCHOOL

Presents

LAMHE 2025

Events

SPORTS	BUSINESS	CULTURAL
FUTSAL CHESS DODGE BALL TABLE TENNIS BADMINTON CARROM ARM WRESTLING KABBADI ESPORTS	QUIZ AD MANIA EXTEMPORE TREASURE HUNT YOUTH PARLIAMENT SIMULATION	DANCE TILL DAWN SINGING FASHION SHOW LAUGHING WINGS POSTER MAKING COOKING WITHOUT FLAME

CURATORS

Prof. Lavina Khilnani | Dr Riddhi Tambi
8949556810 | 8949835162

COORDINATORS

Mr. Anannay Vaidh
+91 9587723719

Ms. Shobha Redu
+91 9528798776

12th & 13th Dec. 2025

Timings : 10:00 am to 07:00 pm

Online registrations only

CO-COORDINATORS

Mr. Ashutosh Gaur
+91 7665515303

Ms. Krishna Joshi
+91 6262625623

TAXILA BUSINESS SCHOOL

📍 Sector 9, Mandir Marg, Patel Marg, Mansarovar, Jaipur, Rajasthan, India. 302020

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LAMHE 2025

12th & 13th Dec. 2025
10:00 am to 07:00 pm



Ad Mania



Chess



Quiz



Singing



Standup Comedy



Dodgeball



Extempore



Treasure Hunt



Futsal



Table Tennis



Dancing



Fashion Show



Carrom



Badminton



Arm Wrestling



Cooking With
out Flame



Esports



Kabbadi



Youth
Parliament



Poster Making



SIMULATION



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🌐 www.taxila.in 📞 [taxilabusinessschool](https://www.taxilabusinessschool.com)

THE GLAM STREET (FASHION SHOW)

EVENT DESCRIPTION - The Glam Street Fashion Show celebrates individuality, creativity, and confidence. Every participant brings their own style, and this uniqueness is what makes the stage vibrant. The goal is to express who you are through fashion, presence, and personality.

RULES AND REGULATIONS:

- Total Rounds – 3
 - Round 1: Ramp Walk
 - Round 2: Self-Introduction (45 – 60 Seconds)
 - Round 3: Q&A (45 – 60 Seconds)
- Exceeding the time limit will result in a point deduction.
- Eliminations may take place after any round, based on performance.
- English is the preferred language.
- Participants may wear Indian or Western attire as per their choice.
- Outfits must be decent and campus-appropriate. Extremely revealing costumes are not allowed.
- Any form of inappropriate behavior, gestures, or language is not allowed.
- Coordinators will provide ramp walk music. No personal tracks allowed unless approved 24 hours prior.
- Participants are not allowed to carry a mobile phone during any round.
- The Winners will be awarded the titles **Mr. and Mrs. LAMHE**, and the **1st runner-up**.

JUDGEMENT CRITERIA

- Overall Appearance & Styling
- Confidence and Poise
- Clarity of Expression & Response Quality
- Creativity and Individuality
- Stage Presence & Presentation Skills

COORDINATORS

Vaishnavi Sharma +91 9825503950

Anupriya Bhattacharjee +91 9319533478

Bhavya Pamnani +91 8764316155





SIMULATION

GUIDELINES:

The simulation will start as soon as you register for the simulation.

You will receive a mail mentioning the following:

- You are allowed to play only 4 simulation:
 - (a) Idea Generation
 - (b) Taxila capital Quest
 - (c) Airthniti
 - (d) Rate Race
- Read all the simulation rules carefully before starting the simulation.

Prize distribution :

Rs1100/-

Cash prize is awarded for the players securing 1st position in leaderboard for each simulation.

Condition:

- Post the digital certificate on your linkedIn
- You can play 'N' number of times

Deadline:

12th December, 2025

Timings- 4:30 pm

Prize distribution:

The 1st position holders will be awarded their prizes on 13th December, 2025

Venue- Auditorium, Taxila Business school

Coordinators

Harsh Srivastava- 9721360971

Ravi Patidar- 7024480148



SCAN TO REGISTER

Poster Making Competition

Paint your thoughts and let colors speak your message. Creativity is your canvas and imagination your brush.

Description:

Poster Making encourages creativity and expression through visual art. Participants will create handmade posters on a given theme, highlighting awareness, innovation, and presentation skills. The event aims to promote artistic thinking and social messaging.

Rules and Regulation:

- The theme will be provided on the spot.
- Participants must bring their own art supplies such as colors, brushes, markers, and sheets.
- Only handmade posters are allowed; no digital or printed elements.
- Poster size should be 18 x 24 inches (A2 size).
- Time limit: 1 hour for completion.
- Participants can work individually or in pairs.
- The poster must include a title or slogan.
- Evaluation will be based on creativity, relevance to theme, neatness, and presentation.
- Any form of plagiarism or copied design will lead to disqualification.

Note:

Any changes in the event are up to the discretion of the Taxila organizers.

Coordinators:

Goldy, Vaishnavi

Contact no. 9825503950

Co-coordinators:

Sumbul, Shruti

Contact no. 6392987336



SCAN TO REGISTER



CHESS

DESCRIPTION

Chess is one of the oldest and most popular board games. It is played by two opponents on a checkered board with specially pieces of contrasting colors, commonly white and black. The objective of the game is to capture the opponent's king.

RULES AND REGULATION:

- Standard chess rules will be followed, en passant rule is not allowed.
- Each game will be 5 minutes per player (Blitz format).
- Player sides will be decided before each match by an unbiased coin toss.
- In case of a draw, a 3-minute blitz tie-breaker will be conducted.
- The final round will be played in a round-robin format.
- Any changes in the event are at the discretion of the organizer.

COORDINATORS

Aamir - 9927465245

Harsh – 6350848335



SCAN TO REGISTER

IRON GRIP (ARM WRESTLING)

DESCRIPTION:

Arm Wrestling is a test of strength, technique, endurance, and mental focus, where two opponents lock hands and attempt to force the other's arm down to a designated pad. A sport rooted in discipline and fair play, arm wrestling demands a blend of power, grip control, wrist stability, and strategic movement. Known for its intensity and spectator excitement, the sport encourages competitive spirit, respect, and physical resilience, making it a highlight event at Lamhe 2025.

RULES & REGULATIONS:

- Each college is allowed to send maximum of two participants for the tour-
- Matches will follow the official
- Arm Wrestling Competition Rules.
- Participants must compete individually;
- team entries are not permitted.
- Separate matches will be organized for boys' and girls' categories to ensure fairplay. Players must keep their elbow in contact with the pad throughout the match. Lifting the elbow results in a foul.
- All players must report to their assignment match area at least 15 minutes before the scheduled time, failure to do so may result in disqualification.
- Unsportsmanlike behaviours-such as arguing with officials, aggressive conduct, or use of inappropriate language-will result in penalties or disqualification.
- Any form of cheating, intentional slip, or illegal leverage will be foul or match loss.
- Competitors must remove rings, watches, or sharp accessories match.
- Referee's decision will be final and binding.

Coordinators

Deepak:- +91 9511350868

Raunit:- +91 6268977729

Ujjwal:- +91 7413879471

Chayan:- +91 9890778855

Abhishek:- +91 9131100957



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Description:

Singing is the art of producing musical sounds with the voice. Singers may perform solo or with accompaniment and present songs in various styles.

Rules & Regulations

- Categories: Solo (3 minutes) and Group (4 minutes).
- Karaoke allowed. Only one live instrument permitted; judgement focuses on vocals.
- Song languages: Hindi, Punjabi, English.
- Time limit must be followed; exceeding it results in negative marking.
- Group size: 2 to 4 members.
- Participants must bring their own instruments.

Judgement Criteria

- Voice quality
- Notes & pitch
- Lyrics
- Stage presence

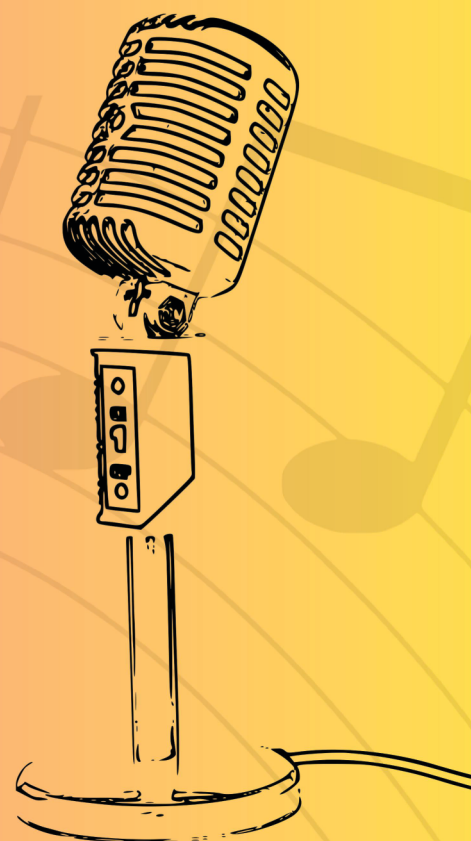
COORDINATOR'S

LATIKA- 8103873063

PRANJAL-7878667496

HRITIK-7047027014

RAVI-7024480148



Youth Parliament

Topic: 130th constitution amendment

Objectives

- Encourage democratic dialogue and structured debate
- Improve understanding of parliamentary procedures
- Build leadership and crisis management skills
- Promote teamwork, diplomacy, and public speaking

Marking Criteria

- Content & logic
- Clarity & communication
- Use of facts & data
- Rebuttal quality
- Crisis handling
- Leadership & diplomacy
- Procedure adherence

Rules And Regulation

- Maintain parliamentary decorum.
- No offensive language or personal attacks.
- Speak only when recognized by the Speaker.
- Use facts, data, and logical arguments.
- Team of 4-8 people

Disqualification

- Use of abusive language
- Disruption of session
- Violating Speaker's orders
- Misconduct

****In all matters of dispute or clarification, the decision of the Speaker, Judges, and Event Committee shall be final and binding***



Surprise Crisis Round

Introduce a breaking national crisis and propose emergency action.
The delegates have to respond within 1 min

Business Quiz

RULE BOOK

DESCRIPTION

Prashnotree is a fun and interactive quiz designed to Challenge your knowledge across diverse fields, encouraging critical thinking and teamwork. It offers a platform to enhance your awareness and expand your horizons, making it a valuable experience for all participants.

RULES AND REGULATION:

ROUND 1: rapid fire round

- Teams will have a series of multiple-choice questions in a rapid-fire round.

Round 2: audio and visual round

- Teams will have a mix of question including audio & visual.

Round 3: one liners

- The final round will feature one word or one sentence answer.

BUSINESS QUIZ GUIDELINES

Team Composition:

- Each team must consist of a minimum of 3 members and a maximum of 5 members.
- Team members can be from different institutions.

Answer Time:

- Teams will have 15 seconds to respond to each question.

Institution Participation:

- A maximum of 2 teams per institute will be allowed to participate.

Registration Details:

- Registrations can be completed either online or offline.

Judging and Results:

- The final winners will be evaluated and declared discreetly by the panel of judges.
- The judgement provided by the judge's committee will be considered full and final.

COORDINATORS

Anjali Sharma
7357361745
Ishika Singh
9354725565
Samiksha Parashar
9039680260



SCAN TO REGISTER

STAND-UP COMEDY!

Description -Get ready for an evening full of wit and laughter as Lamhe presents its Stand-Up Comedy competition!Participants bring their best jokes,sharp observations,and original stories to entertain and impress. With clever punchlines and engaging stage presence,this event promises unforgettable moments and non-stop fun.

Rules and Regulations -

- 1.Each performer will have 5-7 minutes on stage.
 - 2.Abusive language,vulgar jokes,double-meaning content,or obscene gestures are strictly prohibited.
 - 3.Failure to appear on stage even after being called twice will result in disqualification.
 - 4.Judging will be based on originality,comic timing,fluency,spontaneity,stage presence,confidence,presentation,sense of humour,and audience engagement.
 - 5.Performances may be delivered in Hindi,English,or Hinglish,and participants may choose any topic they prefer.
 - 6.Remarks targeting or insulting any individual,religion,community,caste,gender,or group will not be permitted under any circumstances.
 - 7.Evaluation will be based on originality,comic timing,fluency,spontaneity,stage presence,confidence,presentation quality,sense of humour,and audience engagement.
 - 8.The decision of the judging panel will be final and binding.
- Note-Violations of these rules will not be entertained.

Coordinators:

Stuti-9993813054

Udit-8168793256

Abhishek-9131100957

Pradyumna-9079152070



SCAN TO REGISTER

COOKING WITHOUT FLAME



Description

Cooking without flame means preparing food without using gas stoves, induction cookers, or any kind of fire. It's a safe, quick, and creative way of making dishes using simple methods like mixing, blending, or chilling. This method is great for snacks, salads, beverages, and desserts.

Instructions for Participants

- Each team must consist of exactly 2 members.
- The time duration for each team is 1 hour.
- Participants must be present 30 minutes prior to the commencement at the venue.
- Participants should not bring any pre-cooked items.
- All dishes must be purely vegetarian.
- Participants are not allowed to use mobile phones, electronic devices, or books for reference once the competition begins.
- Each team must display a chart with a unique name of their dish set.
- No external assistance is allowed during the competition.
- All items required for cooking must be brought by the participants themselves, including water. Only the working table will be provided.
- Participants must not bring any cut, chopped, or grated raw materials. All processing must be done on the spot within the allotted time.
- Participants may bring non-electric equipment such as a mixer, chopper, juicer, grater, etc.
- Evaluation will be based on taste, nutritional value, cleanliness, presentation, and the uniqueness of the dish name.
- Participants must clean their work area after the competition.
- Participants must prepare at least 4 dishes and 1 beverage.
- Participants must arrange separate straws, spoons, and glasses for the judges.

Coordinators

Diksha Rawat	9079894107
Hritik Jain	7047027014
Dhruv Bhatti	7096487012
Hem Kumar	7073522497



SCAN TO REGISTER

LAMHE

CARROM TOURNAMENT



Ease comes not only from practice but also from concentration and the goal for which you are ready. So if you have the art of leaving someone behind, then leave everyone behind and become famous in carrom with the incredible LAMHE platform.

Rules and Regulations:

- It's an individual game, not a team game.
- 4 players per board.
- A carrom board with 9 black pieces, 9 white pieces, 1 red piece, and a striker.
- White coins hold 20 points, black coins hold 10 points, red coins contain 50 points.
- The one who gets the most points among the four players will qualify for the next round.

Note: Any changes in the event are up to the discretion of the organizer.

COORDINATORS

Vipin +91 9265015400

Sougata +91 9123940183



SCAN TO REGISTER

DodgeBall

Description

Dodgeball is a team sport in which players on two teams try to throw balls and hit opponents, while avoiding being hit themselves. There are 4 balls, split into 2 even groups near the ends of the center line. During the opening rush (when the game starts), you may only grab the balls to your right.



Rules and Regulation

- You step on or over a side-line or centreline.
- A thrown live ball hits your body; and
- You throw a live ball, and it is caught by an opponent
- A thrown live ball can only hit out 1 player. Thrown balls that hit the ground, the wall, other balls, or other objects before hitting the opponent are considered dead
- balls and are ineligible to hit players out.
- You may block a thrown ball by catching it. However, if you drop the live ball or if you fail to make a clean catch and the ball hits the ground or wall or any other object (as in the thrown ball still ends up hitting or grazing your body afterwards),
- you will be eliminated.
- If you are out, line up on the side in the order you got out (think of it as being in an “resurrection” line). If your teammate catches a ball, the player at the start of your team’s “resurrection” line comes back into play (the teammate must be in the line at the time of the catch to be eligible to be brought back in).
- You can only hold a ball for 10 seconds, post which, it will be considered dead.
- Dead balls need to be rolled over immediately to the other team
- CONCEPT- NO OF PLAYERS IN 1 TEAM 5 (2 substitute and 3 infield). There will be 2 substitute and 3 in field players out of a team of 5 you can substitute the players at any moment.



Cordinators

GRANAV
7300133025

VAIBHAV
8411005951

MADHUR
9557086615



SCAN TO REGISTER



AD MANIA

Description

"All activities involved in presenting to a group a non-personal, oral or visual, openly sponsored identified message regarding a product, service, or idea" - William Stanton. The definition can be even broader than this, extending to any paid communication designed to inform or influence.

Rules and Regulations

Round 1: Handmade Poster Advertisement

- Participants may select any product or service of their choice for this round.
- Participants must come prepared with a handmade advertisement that can be displayed to the judges.
- Any stationary material may be used (paints, colours, etc.) for the handmade poster advertisement.
- Poster size: 18 inches x 24 inches
- Each participant will get 2-3 minutes to present their Poster-Ad.

Round 2: Spot-On Advertisement

- After clearing Round 1, participants will be given a product or service name on which they must prepare an advertisement act.
- (Examples: Dairy product, Soap, Consultancy services)
- Each participant will get 30 minutes to prepare their advertisement.
- Each participant will get 5-7 minutes to perform and showcase their commercial ad on stage.
- Participants may use props, jingles, taglines, and logos to enhance their performance (items must be brought or prepared by the participants).
- **Evaluation will be based on:**
 - Ad concept
 - Creativity
 - Ad appeal
 - Stage performance
 - Entertainment/Fun elements
- The act must be performed in a decent and respectful manner. Participants must ensure that no culture, religion, caste, or section of society is disrespected.
- No vulgarity will be entertained.

Additional Information

- The best performance will be awarded.
- All participants will receive a participation certificate.

Note

Minimum participants: 3

Maximum participants: 7 in a group



Coordinators

Puneesh
9704899705

Yashasvi Sharma
7424941182

Shreyansh Jain
7470720249



SCAN TO REGISTER

HOT SHOTS FUTSAL

— #LAMHE —

Description

Futsal is an association football-based game played on a hard court smaller than a football pitch. Each team will have 3 active players (including the goalkeeper). The maximum squad size is 5 players.

RULES AND REGULATIONS:

- Matches will be of 2 halves of 7 min each for initial stages and 10 min each for finals. 2 min of break will be taken after each half.
- Extra time of 3 min will be played in case of a tie after full time. Penalties will follow if there is no result even after extra time.
- Rolling substitutions are allowed.
- Kick-ins will be taken instead of throw-ins when in possession.
- The players are not allowed to hit the ball above the head height. No punts, no rough tackles, otherwise a free kick will be awarded to the opposing team.
- Only interceptions, blocks and clean tackles are allowed.
- At free kicks and corners, the opposing team has to maintain a min of 5 yards away from the ball.

Note: Any changes in the event are up to the discretion of the organizer.

Coordinators

Deepak: 9511350868 | Chirag: 6375706675 | Puneet: 8003518723
Dev: 7742710978 | Samanvay: 9119306840

GOLDEN RACKETS (BADMINTION)

**Date and Timings: 12 December, 2025;
10:30AM-01:00PM**

DESCRIPTION

Badminton is a precision-based racket sport that involves players using racquets to propel a shuttlecock over a central net. While the game can accommodate larger teams, its most prevalent formats are singles, where one player competes against another and doubles, where two players form teams on either side. Esteemed for its combination of agility, strategy, and endurance, badminton demands a harmonious blend of technical skill and athleticism, making it a captivating discipline in both recreational and competitive arenas.

RULES AND REGULATIONS

- Each college is allowed to send a maximum of two teams for participation in the tournament.
- Matches will strictly follow the official Badminton Doubles Rules.
- Participants must compete in pairs; single entries are not permitted under any circumstances.
- Separate matches will be organized for boys' and girls' categories, ensuring fair competition.
- Service errors, including incorrect positioning or improper technique, will result in the point being awarded to the opposing team.
- All players are required to report to their assigned courts at least 15 minutes before the scheduled match time; failure to do so may result in disqualification.
- Players must maintain discipline and sportsmanship throughout the tournament. Unsporting behavior, arguing with officials, or use of inappropriate language will lead to penalties or disqualification.
- **Every game should be played in 15 minutes. Whoever has highest score till last minute will be the winner of the match.**
- **The referee's Decision will be Final and binding on all participants.**

FORMAT

- The tournament will follow a knockout format, with teams being eliminated after a single
- Each match will consist of one game played to 1 point, following rally scoring
- rules, where a point is scored on every rally.
- Teams will switch sides after one team reaches 6 points to ensure fairness in
- court conditions.

Coordinators

Shobha Redu- +91 9528798776

Sahil Verma- +91 8521976723

Ronit Sahni- +91 6268377729

Santu Biswas- +91 8514066127

THE ORATOR'S CLUB (EXTEMPORE)

Description:

- The word extemporaneous means “without planning” and treated as a synonym for *impromptu*, an extemporaneous speech is actually well-prepared. It is based on thorough research, a clear structure, and practiced delivery. Unlike a read or memorized speech, it is not delivered verbatim, so each delivery may sound slightly different.

Rules and Regulation:

- The speech is intended to reveal a competitor's ability to develop a point of view on a general topic and to deliver an impromptu speech.
 - Communication is allowed only in English. (Only Hindi punchlines or Quotations are allowed)
 - The topic will be given on the spot.
 - The participants will be given 2 minutes to prepare and 3 minutes to deliver.
 - Participants will not be allowed to carry any study material with him/her during the speech.
 - Paper will be provided to make notes about the topic, but they will not be allowed to carry the notes with them during the speech.
 - The participants are not allowed to carry any gadgets during their presentations.
 - There will be a 1-point deduction for every 30-seconds taken extra by the participants.
 - The style of the delivery shall be oratorical.
 - Use of sound effects, microphones and props is disallowed.
- Criteria For Judging: Content, Pronunciation and Stage Presence.

Coordinators:

Stuti - 9993813054.

Darshini - 7624859799.

Co - Coordinators:

Gourav - 9031227132

Jinesh - 9407151640



E-SPORTS (BGMI)

Battle in the digital arena where reflexes rule. Only the sharpest gamers will survive the lag and the pressure.

Match Format (3-Match Tournament)

The tournament will consist of 3 matches, each on a different map:

- Match 1 – Erangel
- Match 2 – Miramar
- Match 3 – Rondo

All teams must play all three matches.

Scoring System:

Points will be awarded based on:

- Placement points
- Finish points (kills)

A detailed scoring table (e.g., +10 for WWCD, +1 per finish, etc.) will be shared before the matches begin.

After all 3 matches, points will be added and the team with the most points win.

General Rules:

- Squads of 4 players (1 substitute optional).
- Players must carry their own device & stable internet.
- Teams must report to the venue on time; late arrivals may miss the match.
- No rematch for technical or network issues.

Winner Declaration

- The winner will be the team with the most total points after all the matches .
- In case of a tie, the tie-breaker will be:
A TDM match between the two teams. The Team that wins the TDM match will be declared the Winner.

Student Coordinators

Krish Lodha (+91 97270 12084)

Akash Singh (+91 62650 81501)

Student Co-Coordiators

Parag Pareek (+91 73000 99223)

KABADDI

Strength, stamina, and strategy collide in this classic test of grit. One breath can make or break your game.

Description:

Kabaddi is a high-intensity contact team sport that combines strength, strategy, and agility. The objective is for a “raider” to enter the opposing team’s half, tag as many defenders as possible, and return safely to their side without being tackled. The event celebrates teamwork, stamina, and tactical skills.

Rules and Regulations:

- Each team shall consist of 7 players on the court and up to 3 substitutes.
- The match will be played in two halves of 10 minutes each with a 3-minute break.
- A coin toss will decide which team raids first.
- A successful raid earns 1 point; tackling the raider earns 1 point for the defending team.
- Bonus and super tackle points will follow standard Kabaddi Federation rules.
- Players stepping beyond the boundary line will be declared out.
- Rough or unsportsmanlike behaviour will result in disqualification.
- Teams must report 15 minutes before the match time.
- The referee’s decision will be final and binding.

Note:

- Any changes in the event are up to the discretion of the organizer.
- Extra time would be allotted based on the score at the end of 20 minutes.

Student Coordinators

Jayesh Khandare

(+91 70664 33517)

Arihant Jain

(+91 97955 90983)

Student Co-Coordinator

Jinesh Khasgiwala

(+91 94071 51640)



LAMHE 2025

TABLE TENNIS TOURNAMENT



SCAN TO REGISTER

DESCRIPTION

Get ready for an exciting showdown at LAMHE 2025 Table Tennis Tournament! This event brings together fast-paced rallies, sharp reflexes, and competitive spirit. Whether you're a seasoned player or a passionate beginner, this tournament is the perfect stage to showcase your skills. With a single-elimination format, every match counts — one mistake and you're out, one victory and you're closer to glory.

RULES AND REGULATIONS

- **Single Elimination:** Lose once and you're out.
- **Scoring:** Games to 11 points, semi finals and final of 21 points
- **Serving:** Serve changes every 2 points; legal serve required.
- **Reporting:** Players must report on time; late arrival = walkover.
- **Conduct:** Respect officials and opponents; misconduct may lead to penalties or disqualification.
- **Decisions:** Umpire/referee decisions are final.

COORDINATORS

Shweta – 9368112486

Jinesh – 919407151640

Neelanshu – 6260904055

Nalini – 7726049376

DANCE TILL DAWN

Description:- Step into Lamhe, where colleges unite, talent shines, and every beat creates a moment to remember. Witness electrifying dance performances that capture the spirit of youth, creativity, and celebration.

Rules and Regulations:-

- 1.Participants can perform either solo, duet or in a group.
- 2.Performance time must be strictly followed: solo 2-3 minutes, duet 3-4 minutes, group 4-5 minutes. Only one member per team needs to register.
- 3.Participants may perform in any dance style of their choice. (like Bollywood, Hip Hop, Classical, etc.)
- 4.A team can have a groups can include 2 to 10 members with their own props and costume support. Participants must inform coordinators about any special setup required.
- 5.Music tracks must be submitted in the required format with the coordinators before the event. No live edits or changes will be entertained after final submission.
- 6.Participants must remain available until the event officially concludes. If a participant fails to report to the stage even after their name is called twice, they will be disqualified.
- 7.Performances will be judged on choreography, creativity, costume, energy, formation and synchronization.
- 8.Judge's decision will be final and binding, and any rule changes lie at the discretion of organizing committee.
- 9.Participants will be provided a green room.
- 10.Participants must ensure their performance is decent and free from any offensive or inappropriate content.

Note- Any violations of rules will not be entertained and lead to strict action.

Coordinator :

Shweta Yadav- 9368112486

Oishee Biswas- 7980186081

Co-coordinator :

Aashi Mishra- 9329281619

Ritika Mathur- 9772774623

TREASURE HUNT

RULE BOOK

Join the fun, race against time, and unlock the secrets to win the prize!"

RULES AND REGULATION:

Only 20 teams allowed (one team per college)
5 members per team
Entry on first-come, first-served basis

ELIMINATION ROUNDS

Round 1: 20 teams → Top 10 survive
Round 2: 10 teams - Top 5 survive
Round 3 : 5 teams → Top 2 survive
Final Round: top 2 will compete and- 1 winner

A thrilling adventure across campus where teams decode clues, solve puzzles, complete tasks, and navigate mystery locations to reach the final prize.

GAMEPLAY RULES

- Every team receives different riddles (no repeats)
- Do not touch another team's clue → Instant disqualification
- All tasks must be completed before moving ahead
- Only fair methods allowed

COORDINATORS

Chanchal: 9782163729
Mansi: 8619318016
Saloni: 7014767766



SCAN TO REGISTER